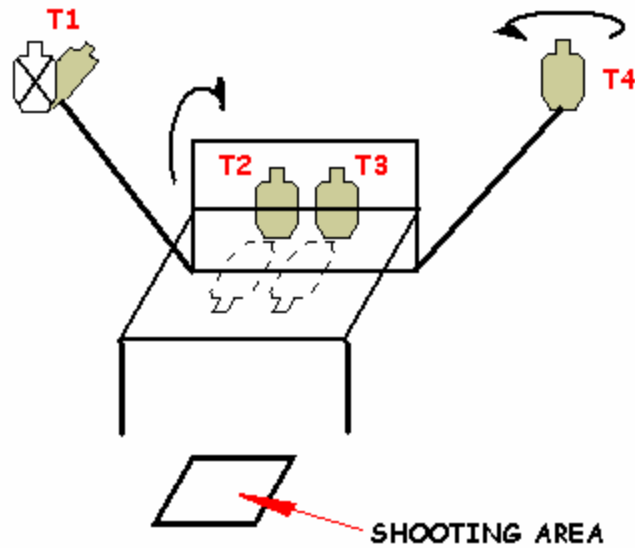


# GOPHER CHAMPIONSHIP MATCH



## FLIP IT, FLIP IT GOOD

- SCORING:** COMSTOCK, 8 ROUNDS MIN, 40 POINTS
- TARGETS:** 4 IPSC METRIC PAPER TARGETS
- SCORED HITS:** BEST 2 HITS/PAPER
- TIME:** STARTS ON AUDIBLE/STOPS ON LAST SHOT
- PENALTIES:** PER CURRENT EDITION IPSC RULE BOOK
- START POSITION:** STANDING IN SHOOTING AREA, FACING DOWN RANGE, STRONG HAND GRASPING TABLE, WEAK HAND TOUCHING TOP OF HEAD
- PROCEDURE:** AT SIGNAL, FLIP TABLE WITH STRONG HAND ONLY TO EXPOSE T2 & T3, THEN DRAW AND ENGAGE ALL TARGETS AS THEY BECOME AVAILABLE
- ALL SHOTS MUST BE FIRED FROM WITH IN SHOOTING AREA**
- FLIPPING TABLE EXPOSES T2 AND T3, ACTIVATES APPEARING TARGET T3 AND DISAPPEARING TARGET T4**